MIT 6.1100 Foundations of Dataflow Analysis

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Dataflow Analysis

- Compile-Time Reasoning About
- Run-Time Values of Variables or Expressions
- At Different Program Points
 - Which assignment statements produced value of variable at this point?
 - Which variables contain values that are no longer used after this program point?
 - What is the range of possible values of variable at this program point?

Program Representation

- Control Flow Graph
 - Nodes N statements of program
 - Edges E flow of control
 - pred(n) = set of all predecessors of n
 - succ(n) = set of all successors of n
 - Start node n₀
 - Set of final nodes N_{final}

Program Points

- One program point before each node
- One program point after each node
- Join point point with multiple predecessors
- Split point point with multiple successors

Basic Idea

- Information about program represented using values from algebraic structure called lattice
- Analysis produces lattice value for each program point
- Two flavors of analysis
 - Forward dataflow analysis
 - Backward dataflow analysis

Forward Dataflow Analysis

- Analysis propagates values forward through control flow graph with flow of control
 - Each node has a transfer function f
 - Input value at program point before node
 - Output new value at program point after node
 - Values flow from program points after predecessor nodes to program points before successor nodes
 - At join points, values are combined using a merge function
- Canonical Example: Reaching Definitions

Backward Dataflow Analysis

- Analysis propagates values backward through control flow graph against flow of control
 - Each node has a transfer function f
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- Canonical Example: Live Variables

Partial Orders

- Set P
- Partial order \leq such that $\forall x,y,z \in P$
 - $-x \le x$

(reflexive)

- $-x \le y$ and $y \le x$ implies x = y
 - = y (asymmetric)
- $-x \le y$ and $y \le z$ implies $x \le z$
- (transitive)
- Can use partial order to define
 - Upper and lower bounds
 - Least upper bound
 - Greatest lower bound

Upper Bounds

- If $S \subset P$ then
 - $-x \in P$ is an upper bound of S if $\forall y \in S$. $y \le x$
 - $-x \in P$ is the least upper bound of S if
 - x is an upper bound of S, and
 - $x \le y$ for all upper bounds y of S
 - $-\vee$ join, least upper bound, lub, supremum, sup
 - \vee S is the least upper bound of S
 - $x \lor y$ is the least upper bound of $\{x,y\}$

Lower Bounds

- If $S \subset P$ then
 - $-x \in P$ is a lower bound of S if $\forall y \in S$. $x \le y$
 - $-x \in P$ is the greatest lower bound of S if
 - x is a lower bound of S, and
 - $y \le x$ for all lower bounds y of S
 - \wedge meet, greatest lower bound, glb, infimum, inf
 - \wedge S is the greatest lower bound of S
 - $x \wedge y$ is the greatest lower bound of $\{x,y\}$

Covering

- $x < y \text{ if } x \le y \text{ and } x \ne y$
- x is covered by y (y covers x) if
 - -x < y, and
 - $-x \le z < y \text{ implies } x = z$
- Conceptually, y covers x if there are no elements between x and y

Example

- P = { 000, 001, 010, 011, 100, 101, 110, 111} (standard boolean lattice, also called hypercube)
- $x \le y$ if (x bitwise and y) = x



Hasse Diagram

- If y covers x
 - Line from y to x
 - y above x in diagram

Lattices

- If $x \wedge y$ and $x \vee y$ exist for all $x,y \in P$, then P is a lattice.
- If $\wedge S$ and $\vee S$ exist for all $S \subseteq P$, then P is a complete lattice.
- All finite lattices are complete

Lattices

- If $x \wedge y$ and $x \vee y$ exist for all $x,y \in P$, then P is a lattice.
- If $\wedge S$ and $\vee S$ exist for all $S \subseteq P$, then P is a complete lattice.
- All finite lattices are complete
- Example of a lattice that is not complete
 - Integers I
 - For any x, $y \in I$, $x \lor y = max(x,y)$, $x \land y = min(x,y)$
 - But \vee I and \wedge I do not exist
 - $I \cup \{+\infty, -\infty\}$ is a complete lattice

Top and Bottom

- Greatest element of P (if it exists) is top
- Least element of P (if it exists) is bottom (\perp)

Connection Between \leq , \wedge , and \vee

- The following 3 properties are equivalent:
 - -x < y
 - $x \lor y =$
 - $x \wedge y = x$
- Will prove:
 - $-x \le y \text{ implies } x \lor y = y \text{ and } x \land y = x$
 - $x \lor y = y \text{ implies } x \le y$
 - $-x \wedge y = x \text{ implies } x \leq y$
- Then by transitivity, can obtain
 - $-x \lor y = y \text{ implies } x \land y = x$
 - $-x \wedge y = x \text{ implies } x \vee y = y$

Connecting Lemma Proofs

- Proof of $x \le y$ implies $x \lor y = y$
 - $-x \le y$ implies y is an upper bound of $\{x,y\}$.
 - Any upper bound z of $\{x,y\}$ must satisfy $y \le z$.
 - So y is least upper bound of $\{x,y\}$ and $x \lor y = y$
- Proof of $x \le y$ implies $x \land y = x$
 - $-x \le y$ implies x is a lower bound of $\{x,y\}$.
 - Any lower bound z of $\{x,y\}$ must satisfy $z \le x$.
 - So x is greatest lower bound of $\{x,y\}$ and $x \wedge y = x$

Connecting Lemma Proofs

- Proof of $x \vee y = y$ implies $x \leq y$
 - y is an upper bound of $\{x,y\}$ implies $x \le y$
- Proof of $x \land y = x$ implies $x \le y$
 - x is a lower bound of $\{x,y\}$ implies $x \le y$

Lattices as Algebraic Structures

- Have defined \vee and \wedge in terms of \leq
- Will now define \leq in terms of \vee and \wedge
 - Start with \vee and \wedge as arbitrary algebraic operations that satisfy associative, commutative, idempotence, and absorption laws
 - Will define ≤ using \vee and \wedge
 - Will show that \leq is a partial order
- Intuitive concept of \vee and \wedge as information combination operators (or, and)

Algebraic Properties of Lattices

Assume arbitrary operations \vee and \wedge such that

```
-(x \lor y) \lor z = x \lor (y \lor z) (associativity of \lor)
                                  (associativity of \land)
                                   (commutativity of ∨)
                                   (commutativity of \land)
                                   (idempotence of \vee)
-x \lor x = x
                                   (idempotence of \land)
                           (absorption of \vee over \wedge)
-x \lor (x \land y) = x
                           (absorption of \land over \lor)
```

Connection Between ∧ and ∨

- $x \lor y = y$ if and only if $x \land y = x$
- Proof of $x \lor y = y$ implies $x = x \land y$

(by absorption)

(by assumption)

• Proof of $x \wedge y = x$ implies $y = x \vee y$

(by absorption)

 $= y \vee (x \wedge y)$ (by commutativity)

(by assumption)

(by commutativity)

Properties of ≤

• Define $x \le y$ if $x \lor y = y$

 $-x \wedge (x \vee y) = x$

• Proof of transitive property. Must show that

 $x \lor y = y$ and $y \lor z = z$ implies $x \lor z = z$ $x \lor z = x \lor (y \lor z)$ (by assumption) $= (x \lor y) \lor z$ (by associativity) $= y \vee z$ (by assumption) = z(by assumption)

Properties of ≤

• Proof of asymmetry property. Must show that

 $x \lor y = y$ and $y \lor x = x$ implies x = y

(by assumption) $x = y \vee x$

(by commutativity)

(by assumption)

• Proof of reflexivity property. Must show that

 $x \vee x = x$

(by idempotence) $x \lor x = x$

Properties of ≤

• Induced operation ≤ agrees with original definitions of \vee and \wedge , i.e.,

```
-x\vee y=\sup \{x,y\}
```

$$-x \wedge y = \inf \{x, y\}$$

Proof of $x \lor y = \sup \{x, y\}$

- Consider any upper bound u for x and y.
- Given $x \lor u = u$ and $y \lor u = u$, must show $x \lor y \le u$, i.e., $(x \lor y) \lor u = u$

```
u = x \lor u (by assumption)
= x \lor (y \lor u) (by assumption)
= (x \lor y) \lor u (by associativity)
```

Proof of $x \wedge y = \inf \{x, y\}$

- Consider any lower bound 1 for x and y.
- Given $x \wedge 1 = 1$ and $y \wedge 1 = 1$, must show $1 \leq x \wedge y$, i.e., $(x \wedge y) \wedge 1 = 1$

 $1 = x \land 1$ (by assumption) = $x \land (y \land 1)$ (by assumption) = $(x \land y) \land 1$ (by associativity)

Chains

- A set S is a chain if $\forall x,y \in S$. $y \le x$ or $x \le y$
- P has no infinite chains if every chain in P is finite
- P satisfies the ascending chain condition if for all sequences $x_1 \le x_2 \le ...$ there exists n such that $x_n = x_{n+1} = ...$

Application to Dataflow Analysis

- Dataflow information will be lattice values
 - Transfer functions operate on lattice values
 - Solution algorithm will generate increasing sequence of values at each program point
 - Ascending chain condition will ensure termination
- Will use v to combine values at control-flow join points

Transfer Functions

- Transfer function f: P→P for each node in control flow graph
- f models effect of the node on the program information

Transfer Functions

Each dataflow analysis problem has a set F of transfer functions f: P→P

- Identity function i∈F
- − F must be closed under composition: $\forall f,g \in F$. the function $h = \lambda x.f(g(x)) \in F$
- Each f ∈F must be monotone: $x \le y$ implies $f(x) \le f(y)$
- Sometimes all f ∈F are distributive: $f(x \lor y) = f(x) \lor f(y)$
- Distributivity implies monotonicity

Distributivity Implies Monotonicity

- Proof of distributivity implies monotonicity
- Assume $f(x \lor y) = f(x) \lor f(y)$
- Must show: $x \lor y = y$ implies $f(x) \lor f(y) = f(y)$ $f(y) = f(x \lor y)$ (by assumption) $= f(x) \lor f(y)$ (by distributivity)

Putting Pieces Together

- Forward Dataflow Analysis Framework
- Simulates execution of program forward with flow of control

Forward Dataflow Analysis

- Simulates execution of program forward with flow of control
- For each node n, have
 - in_n value at program point before n
 - out_n value at program point after n
 - $-f_n$ transfer function for n (given in, computes out,)
- Require that solution satisfy
 - $\forall n. out_n = f_n(in_n)$
 - $\forall n \neq n_0$. $in_n = \vee \{ out_m . m in pred(n) \}$
 - $-in_{n0} = I$
 - Where I summarizes information at start of program

Dataflow Equations

• Compiler processes program to obtain a set of dataflow equations

```
\begin{split} out_n &:= f_n(in_n) \\ in_n &:= \vee \ \{ \ out_m \ . \ m \ in \ pred(n) \ \} \end{split}
```

• Conceptually separates analysis problem from program

Worklist Algorithm for Solving Forward Dataflow Equations

```
\begin{split} &\text{for each } n \text{ do out}_n := f_n(\bot) \\ &\text{in}_{n0} := I; \text{ out}_{n0} := f_{n0}(I) \\ &\text{worklist} := N - \{ \ n_0 \ \} \\ &\text{while worklist} \neq \varnothing \text{ do} \\ &\text{remove a node } n \text{ from worklist} \\ &\text{in}_n := \vee \left\{ \text{ out}_m \text{ . m in pred}(n) \right\} \\ &\text{out}_n := f_n(in_n) \\ &\text{if out}_n \text{ changed then} \\ &\text{worklist} := \text{worklist} \cup \text{succ}(n) \end{split}
```

Correctness Argument

- Why result satisfies dataflow equations
- Whenever process a node n, set out_n := f_n(in_n)
 Algorithm ensures that out_n = f_n(in_n)
- Whenever out_m changes, put succ(m) on worklist.
 Consider any node n ∈ succ(m). It will eventually come off worklist and algorithm will set

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in_n := \bigvee \{ out_m . m \text{ in pred}(n) \}
to ensure that in_n = \bigvee \{ out_m . m \text{ in pred}(n) \}
```

• So final solution will satisfy dataflow equations

Termination Argument

- Why does algorithm terminate?
- Sequence of values taken on by in, or out, is a chain. If values stop increasing, worklist empties and algorithm terminates.
- If lattice has ascending chain property, algorithm terminates
 - Algorithm terminates for finite lattices
 - For lattices without ascending chain property, use widening operator

Widening Operators

- Detect lattice values that may be part of infinitely ascending chain
- Artificially raise value to least upper bound of chain
- Example:
 - Lattice is set of all subsets of integers
 - Could be used to collect possible values taken on by variable during execution of program
 - Widening operator might raise all sets of size n or greater to TOP (likely to be useful for loops)

Reaching Definitions

- P = powerset of set of all definitions in program (all subsets of set of definitions in program)
- $\vee = \cup$ (order is \subseteq)
- $I = in_{n0} = \bot$
- F = all functions f of the form $f(x) = a \cup (x-b)$
 - b is set of definitions that node kills
 - a is set of definitions that node generates
- General pattern for many transfer functions
 - f(x) = GEN \cup (x-KILL)

Does Reaching Definitions Framework Satisfy Properties?

- \subset satisfies conditions for \leq
 - $-x \subseteq y$ and $y \subseteq z$ implies $x \subseteq z$ (transitivity)
 - $-x \subseteq y$ and $y \subseteq x$ implies y = x (asymmetry)
 - $-x \subseteq x$ (reflexive)
- F satisfies transfer function conditions
 - $-\lambda x.\emptyset \cup (x-\emptyset) = \lambda x.x \in F$ (identity)
 - Will show $f(x \cup y) = f(x) \cup f(y)$ (distributivity) $f(x) \cup f(y) = (a \cup (x-b)) \cup (a \cup (y-b))$ $= a \cup (x - b) \cup (y - b) = a \cup ((x \cup y) - b)$ $= f(x \cup y)$

Does Reaching Definitions Framework Satisfy Properties?

- What about composition?
 - Given $f_1(x) = a_1 \cup (x-b_1)$ and $f_2(x) = a_2 \cup (x-b_2)$
 - Must show $f_1(f_2(x))$ can be expressed as a \cup (x b) $f_1(f_2(x)) = a_1 \cup ((a_2 \cup (x-b_2)) - b_1)$ $= a_1 \cup ((a_2 - b_1) \cup ((x-b_2) - b_1))$

 - $= (a_1 \cup (a_2 b_1)) \cup ((x-b_2) b_1))$
 - $= (a_1 \cup (a_2 b_1)) \cup (x (b_2 \cup b_1))$
 - Let $a = (a_1 \cup (a_2 b_1))$ and $b = b_2 \cup b_1$
 - Then $f_1(f_2(x)) = a \cup (x b)$

General Result

All GEN/KILL transfer function frameworks satisfy

- Identity
- Distributivity
- Composition

Properties

Available Expressions

- P = powerset of set of all expressions in program (all subsets of set of expressions)
- $\vee = \cap$ (order is \supseteq)
- $\perp = P$
- $I = in_{n0} = \emptyset$
- F = all functions f of the form $f(x) = a \cup (x-b)$
 - b is set of expressions that node kills
 - a is set of expressions that node generates
- Another GEN/KILL analysis

Concept of Conservatism

- Reaching definitions use ∪ as join
 - Optimizations must take into account all definitions that reach along ANY path
- Available expressions use ∩ as join
 - Optimization requires expression to reach along ALL paths
- Optimizations must conservatively take all possible executions into account. Structure of analysis varies according to way analysis used.

Backward Dataflow Analysis

- Simulates execution of program backward against the flow of control
- For each node n, have
 - in, value at program point before n
 - out_n value at program point after n
 - $-f_n$ transfer function for n (given out_n, computes in_n)
- Require that solution satisfies
 - $\forall n. in_n = f_n(out_n)$
 - $\forall n \notin N_{\text{final}}$. out_n = $\vee \{ \text{ in}_{\text{m}} \text{ . m in succ}(n) \}$
 - $\forall n \in N_{\text{final}} = \text{out}_n = O$
 - Where O summarizes information at end of program

Worklist Algorithm for Solving Backward Dataflow Equations

Live Variables

- P = powerset of set of all variables in program (all subsets of set of variables in program)
- $\vee = \cup$ (order is \subset)
- ⊥ = Ø
- O = Ø
- F = all functions f of the form $f(x) = a \cup (x-b)$
 - b is set of variables that node kills
 - a is set of variables that node reads

Meaning of Dataflow Results

- Control flow graph and set of variables v in V
- Concept of program state s in ST
 - s is a map that stores values of variables v in V
 - s[v] is the value of v in state s
- Concept of pair <s,n> program state s at node n
- n executes in s to produce <s',n'>
 - s' stores values of variables after n executes
 - n' is next node to execute

Execution of Program

(program represented as control flow graph)

- Concept of a program execution
- Execution is a sequence (trajectory) of <s,n> pairs
 - <s₀, $n_0>$; <s₁, $n_1>$; ...; <s_k, $n_k>$
 - $\langle s_{i+1}, n_{i+1} \rangle$ generated from $\langle s_{i}, n_{i} \rangle$ by
 - executing n_i in state s_i
 - n_i updates variable values in s_i to produce s_{i+1}
 - control then flows to n_{i+1}
 - n_{i+1} is next node to execute after n_i

Relating Program Executions to Dataflow Analysis Results

- Meaning of program analysis result is given by an abstraction function AF:ST->P
 - p = AF(s)
 - s in ST is a program state
 - p in P is an element of dataflow lattice P
- Correctness condition: given any program execution <s₀,n₀>; ...; <s_k,n_k> and pair <s,n> where s = s_i and n = n_i for some 0 ≤ i ≤ k

then $AF(s) \le in_n$ where

in_n is result that program analysis produces at program point before n

Sign Analysis Example

- Sign analysis compute sign of each variable v
- Base Lattice: $P = \text{flat lattice on } \{-,0,+\}$



Actual Lattice

- Actual lattice records a sign for each variable
 - Example element: $[a\rightarrow +, b\rightarrow 0, c\rightarrow -]$
- Function lattice
 - Elements of lattice are functions (maps) from variables to base sign lattice
 - For function lattice elements f₁and _{f2}
 - $-f_1 \le f_2$ if \forall v in V. $f_1(v) \le f_2(v)$

Interpretation of Lattice Values

- If value of v in lattice is:
 - BOT: no information about sign of v
 - --: variable v is negative
 - 0: variable v is 0
 - +: variable v is positive
 - TOP: v may be positive, negative, or zero
- What is abstraction function AF?
 - $-AF([v_1,...,v_n]) = [sign(v_1), ..., sign(v_n)]$
 - Where sign(v) = 0 if v = 0, + if v > 0, if v < 0

Operation ⊗ on Lattice

8	ВОТ	-	0	+	TOP
ВОТ	ВОТ	BOT	0	BOT	BOT
-	ВОТ	+	0	-	TOP
0	0	0	0	0	0
+	ВОТ	-	0	+	TOP
TOP	BOT	TOP	0	TOP	TOP

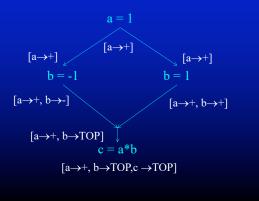
Transfer Functions

- If n of the form y = c
 - $-f_n(x) = x[v \rightarrow +]$ if c is positive
 - $-f_n(x) = x[v \rightarrow 0]$ if c is 0
 - $-f_n(x) = x[v \rightarrow -]$ if c is negative
- If n of the form $v_1 = v_2 * v_3$

$$-f_n(x) = x[v_1 \rightarrow x[v_2] \otimes x[v_3]]$$

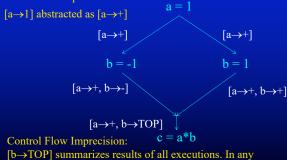
- I = TOP (if variables not initialized)
- $I = [v_1 \rightarrow 0, ..., v_n \rightarrow 0]$ (if variables initialized to 0)

Example



Imprecision In Example

Abstraction Imprecision:



General Sources of Imprecision

- Abstraction Imprecision
 - Concrete values (integers) abstracted as lattice values (-,0, and +)
 - Lattice values less precise than execution values
 - Abstraction function throws away information
- Control Flow Imprecision
 - One lattice value for all possible control flow paths
 - Analysis result has a single lattice value to summarize results of multiple concrete executions
 - Join operation v moves up in lattice to combine values from different execution paths
 - Typically if $x \le y$, then x is more precise than y

Why Have Imprecision

• Make analysis tractable

execution state s, AF(s)[b]≠TOP

- Unbounded sets of values in execution
 - Typically abstracted by finite set of lattice values
- Execution may visit unbounded set of states
 - Abstracted by computing joins of different paths

Abstraction Function

- AF(s)[v] = sign of v
 - $-AF([a\rightarrow 5, b\rightarrow 0, c\rightarrow -2]) = [a\rightarrow +, b\rightarrow 0, c\rightarrow -]$
- Establishes meaning of the analysis results
 - If analysis says variable has a given sign
 - Always has that sign in actual execution
- Correctness condition:
 - program execution $\langle s_0, n_0 \rangle$; ...; $\langle s_k, n_k \rangle$ and pair $\langle s, n \rangle$
 - where $s = s_i$ and $n = n_i$ for some $0 \le i \le k$
 - $\forall v \text{ in } V. \text{ AF(s)}[v] \leq \text{in}_n[v] \text{ (n is node for s)}$
 - Reflects possibility of imprecision

Correctness Condition

Start with

```
\begin{array}{l} \text{program execution} < \!\! s_0, \!\! n_0 \!\! >; \ldots; < \!\! s_k, \!\! n_k \!\! > \text{ and pair} < \!\! s, \!\! n \!\! > \\ \text{where } s = s_i \text{ and } n = n_i \text{ for some } 0 \leq i \leq k \\ \text{then } AF(s) \leq i n_n \text{ where} \\ \text{in}_n \text{ is result that program analysis produces} \\ \text{at program point before n} \\ \text{For sign analysis, } AF(s) \text{ is a map that gives sign of each} \\ \text{variable } v \end{array}
```

 $\forall v. AF(s)[v] \leq in_n[v]$

Sign Analysis Soundness

Given

```
\begin{array}{l} \text{program execution} < s_0, n_0>; \ \ldots; < s_k, n_k> \ \text{and pair} < s, n> \\ \text{where } s=s_i \ \text{and } n=n_i \ \text{for some} \ 0 \leq i \leq k \\ \text{then } \forall \ v. \ AF(s)[v] \leq in_n[v] \ \text{where} \\ \text{in}_n \ \text{is result that program analysis produces} \\ \text{at program point before } n \\ \text{Will prove by induction on } i \\ \text{(length of execution that produced} < s_i, n_i>) \end{array}
```

Base Case of Induction

- For base case
 - -i = 0, $n = n_0$ $- \forall v. in_{n0}[v] = TOP$
- Then \forall v. AF(s)[v] \leq TOP

Induction Step

- Assume \forall v. AF(s)[v] \leq in_n[v] for executions of length k
- Prove for computations of length k+1
- Proof:
 - Given $s = s_{k+1}$ (state), $n = n_{k+1}$ (node to execute next), and in
 - Find s_k (the previous state), n_k (the previous node), and in_{nk}
 - By induction hypothesis $\forall v. AF(s_k)[v] \leq in_{nk}[v]$
 - Case analysis on form of n_k
 - If n_k of the form v = c (other cases are similar), then
 - -s[v] = c, out_{nk}[v] = sign(c),
 - $-s[x] = s_k[x]$, out_{nk} $(x) = in_{nk}(x)$ for $x \neq v$
 - By induction hypothesis, $\forall x$. AF(s)[x] ≤ out_{nk}[x]
 - out_{nk} \leq in_n (because n_k in pred(n) and in_n is least upper bound of set that includes out_{nk})
 - Therefore $\forall x$. AF(s)[x] ≤ in_n[x] (transitivity)

Augmented Execution States

- Abstraction functions for some analyses require augmented execution states
 - Reaching definitions: states are augmented with definition that created each value
 - Available expressions: states are augmented with expression for each value

Meet Over Paths Solution

- What solution would be ideal for a forward dataflow analysis problem?
- Consider a path $p = n_0, n_1, ..., n_k, n$ to a node n (note that for all $i n_i \in pred(n_{i+1})$)
- The solution must take this path into account: $f_n(\bot) = (f_{nk}(f_{nk-1}(...f_{n1}(f_{n0}(\bot))...)) \le in_n$
- So the solution must have the property that $\vee \{f_p\left(\bot\right).\ p\ is\ a\ path\ to\ n\} \le in_n$ and ideally

$$\vee \{f_p(\perp) : p \text{ is a path to } n\} = in_n$$

Soundness Proof of Analysis Algorithm

- Property to prove: For all paths p to n, $f_p(\bot) \le in_n$
- Proof is by induction on length of p
 - Uses monotonicity of transfer functions
 - Uses following lemma
- Lemma:

Worklist algorithm produces a solution such that $f_n(in_n) = out_n \label{eq:fn}$

if $n \in pred(m)$ then $out_n \leq in_m$

Proof

- Base case: p is of length 1 - Then $p = n_0$ and $f_p(\bot) = \bot = in_{n_0}$
- Induction step:
 - Assume theorem for all paths of length k
 - Show for an arbitrary path p of length k+1

Induction Step Proof

- $p = n_0, ..., n_k, n$
- Must show $f_k(f_{k-1}(\dots f_{n1}(f_{n0}(\bot))\dots)) \le in_n$
 - By induction $(f_{k-1}(...f_{n1}(f_{n0}(\bot))...)) \le in_{nk}$
 - Apply f_k to both sides, by monotonicity we get $f_k(f_{k\text{-}1}(\dots f_{n1}(f_{n0}(\bot))\dots)) \leq f_k(\text{in}_{nk})$
 - By lemma, $f_k(in_{nk}) = out_{nk}$
 - By lemma, out_{nk} ≤ in_n
 - By transitivity, $f_k(f_{k-1}(\dots f_{n1}(f_{n0}(\bot))\dots)) \le in_n$

Distributivity

- Distributivity preserves precision
- If framework is distributive, then worklist algorithm produces the meet over paths solution
 - For all n:
 - $\vee \{f_p(\bot) \cdot p \text{ is a path to } n\} = in_n$

Lack of Distributivity Example

- Constant Calculator
- Flat Lattice on Integers

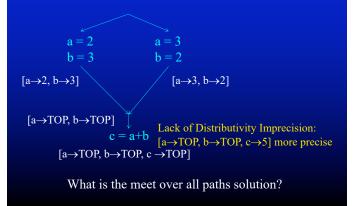


- Actual lattice records a value for each variable
 - Example element: $[a\rightarrow 3, b\rightarrow 2, c\rightarrow 5]$

Transfer Functions

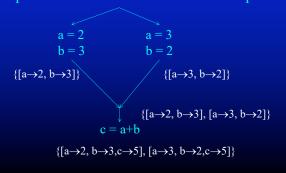
- If n of the form v = c
 - $-f_n(x) = x[v \rightarrow c]$
- If n of the form $v_1 = v_2 + v_3$
 - $f_n(x) = x[v_1 \rightarrow x[v_2] + x[v_3]]$
- Lack of distributivity
 - Consider transfer function f for c = a + b
 - $f([a \rightarrow 3, b \rightarrow 2]) \lor f([a \rightarrow 2, b \rightarrow 3]) = [a \rightarrow TOP, b \rightarrow TOP, c \rightarrow 5]$
 - $-f([a\rightarrow 3,b\rightarrow 2]\vee[a\rightarrow 2,b\rightarrow 3])=f([a\rightarrow TOP,b\rightarrow TOP])=\\[a\rightarrow TOP,b\rightarrow TOP,c\rightarrow TOP]$

Lack of Distributivity Anomaly



How to Make Analysis Distributive

• Keep combinations of values on different paths

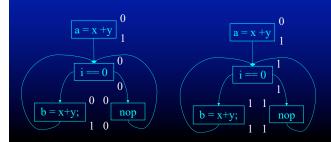


Issues

- Basically simulating all combinations of values in all executions
 - Exponential blowup
 - Nontermination because of infinite ascending chains
- Nontermination solution
 - Use widening operator to eliminate blowup (can make it work at granularity of variables)
 - Loses precision in many cases

Multiple Fixed Points

- Dataflow analysis generates least fixed point
- May be multiple fixed points
- Available expressions example



Summary

- Formal dataflow analysis framework
 - Lattices, partial orders, least upper bound, greatest lower bound, ascending chains
 - Transfer functions, joins and splits
 - Dataflow equations and fixed point solutions
- Connection with program
 - Abstraction function AF: $S \rightarrow P$
 - For any state s and program point n, $AF(s) \le in_n$
 - Meet over all paths solutions, distributivity